

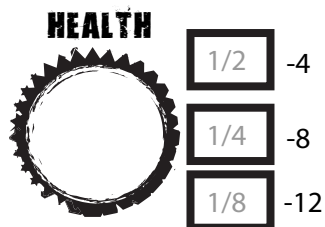
Apocalypse Prevention, Inc.

Name: _____ Race: _____ Passion: _____

Concept: _____ Gender/Age: _____ Height: _____ Weight: _____

Personality/Description: _____

XP



Skills

	Lvls	+/-	Total
_____	____	____	____
_____	____	____	____
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Attributes

POW (Power) **Sub-Attributes**
AGY (Agility) **Base Damage** _____
VIG (Vigor) **Lift / Carry** _____ / _____
IQ (Intellect) **AGY Combat Mod** _____
INS (Insight) **Extra Actions per Round** _____
CHM (Charm) **Max Hold Breath** _____
Memorize/Recall check _____
Magic Resistance _____
First Impression check _____

Gifts	BP	Drawbacks	BP
_____ / _____	_____ / _____	_____ / _____	_____ / _____
_____ / _____	_____ / _____	_____ / _____	_____ / _____
_____ / _____	_____ / _____	_____ / _____	_____ / _____
_____ / _____	_____ / _____	_____ / _____	_____ / _____
_____ / _____	_____ / _____	_____ / _____	_____ / _____

Combat Actions & Reactions

Attack-Light (Spd 2, Stam 0, +2 Strike, +1 Dmg)
 Attack-Full (Spd 4, Stam 1, +3 Dmg)
 Attack-Strong (Spd 6, Stam 2, -4 Strike, +5 Dmg)
 Co-op (Spd +2, Stam +1, -5 Strike, +25% Dmg)
 Disarm (Spd 4, Stam 1, -5 Strike)
 Draw Weapon (Spd 1+Size, Stam 0)
 Feint (Spd 3, Stam 0)
 Grapple (Spd 4, Stam 2)
 Hold Action (Spd 1, Stam 0)
 Move-Normal (Spd 4/2/1, Stam 0)
 Move-Sprint/Rush (Spd 5, Stam 2)
 Push (Spd 3, Stam 1)
 Stand (Spd 4, Stam 1)
 Summon Inner Strength(Spd 6, Stam 0)
 Sweep (Spd 3, Stam 1)
 Touch (Spd 1, Stam 0, +2 Strike)
 Use Skill (Spd 6, Stam Varies)
 Aim (Spd 3, Stam 0)
 Auto-fire-Short (Spd +1, Stam +0, +25% Dmg**)
 Auto-fire-Medium (Spd +2, Stam +1, +50% Dmg**)
 Auto-fire-Long (Spd +3, Stam +2, +100% Dmg)
 Throw Weapon(Spd 4, Stam 1, -2 Strike per Size)
 Dodge (Spd 3, Stam 1)
 Entangle (Spd 3, Stam 1, -4 Parry)
 Parry (Spd 2, Stam 0)
 Roll (Spd 1, Stam 0, +2 Roll)
 Take Hit (Spd 0, Stam 0)
 Take Hit Strategy (Spd 0, Stam 1, -4 Roll)

Combat Bonuses

+ _____ to Strike
 + _____ to Parry
 + _____ to Dodge
 + _____ to Roll
 + _____ to Grapple
 Movement _____
 Initiative Bonus + _____
 Actions per Round _____
 Base Damage _____
 Armor Rating (AR) _____
 Throw Range _____ / _____ / _____
 Reload Modifier _____
 Aim Modifier _____

Weapon: _____ Dmg + _____
 Spd + _____ Stam + _____ Strike + _____ Parry + _____
 Size _____ Range _____ / _____ / _____ Payload _____ RS _____

Weapon: _____ Dmg + _____
 Spd + _____ Stam + _____ Strike + _____ Parry + _____
 Size _____ Range _____ / _____ / _____ Payload _____ RS _____

Weapon: _____ Dmg + _____
 Spd + _____ Stam + _____ Strike + _____ Parry + _____
 Size _____ Range _____ / _____ / _____ Payload _____ RS _____

Other Abilities/Notes
